

Golf League Rules

Season 2: February 4-March 31, 2024

Schedule

The league will consist of 8 weeks total, with a new course each week. Each team is responsible for scheduling a 90 minute session between Sunday (start of week) and Saturday (end of week). Accommodations can be made to play a week early if needed. Week 9 will be complimentary for those who wish to participate in the Skills Competition.

All 8 weeks must be scheduled at the time of registration.

Playoffs

Playoff matches for Week 8 will be determined after Week 7 standings. 1st v 2nd, 3rd v 4th, etc... 1st Tiebreaker –Reg. Season Head to Head (against common opponents if 3 or more teams tied) 2nd Tiebreaker – Total strokes from regular season (with handicap). 3rd Tiebreaker – Week 7 Net Score, Week 6 Score, Week 5 Score, etc.

Playing Format

Head to Head Stroke Play on a different course each week. Both players' score each round will be added together to determine each teams net score. The winner will be the team with the lowest net score after handicaps are subtracted. Teams will receive 2 points for a win, 1 point for a tie, and 0 points for a loss. Maximum hole score is triple bogey. 9-foot gimmies. NO MULLIGANS. In the event of a simulator error, please ask a Total Sports staff member to set a mulligan. It is the sole discretion of staff member if a mulligan is awarded. Unauthorized mulligans will result in 3 strokes added to net score.

Handicapping System

First 2 Weeks –All teams will start with a 0 handicap. Starting Week 3, handicap is the lowest differential from Week 1 & 2(X0.96). Starting Week 5, handicap is the average of the lowest 2 differentials (x0.96). Handicaps will be updated every 2 weeks. Subs are allowed, the handicap for the sub will be zero. Plus handicaps (also known as negative handicaps) will be used and strokes can be added to score.

Score Reporting

At the end of every round, a final scorecard will appear, DO NOT CLICK OK. You must notify a staff member at the front desk so they can print out/snap a picture of your final scorecard.

Payment

Full cost is \$370 per team. (\$185 per person) The price consists of \$40/team/week for 90 minutes of simulator time (\$320) and a \$50 league fee. The league fee will go towards prizes including: Golf Course Gift Certificates, Golf Sim League & Use Discounts, Prizes for Skills Competition

*Weekly payment option - \$50 due at registration & \$20/person each visit.

**League rules are subject to change. Please email todds@totalsportscomplex.com for questions or clarifications.*